

DANTE HURR

He/Him

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PROFILE

Recent Computer Science graduate from Pace University, with a background in Graphic Design/Typography. Actively seeking early-career roles in Front-End Development, Full Stack Development, Mobile Applications, and Software Engineering.

EDUCATION

Pace University, Seidenberg School of Computer Science and Information Systems New York, NY
Bachelor of Arts (BA) in Computer Science | **Concentration:** Graphic Design & Typography August 2020 – December 2024
Honors: Cum Laude, Dean's List (multiple years), Merit Scholar, Riversville Scholar | **GPA:** 3.57/4.00

RELEVANT COURSEWORK

Algorithms & Computing Theory | Computer Organization (Assembly Language) | Distributed Computing & the Internet | Mobile Application Development | Mobile Web Development | Object Oriented Programming | Software Engineering (Agile/Scrum & React)

TECHNICAL SKILLS

Programming Languages: Java, Python, Kotlin

Frameworks: React, React Native, Ionic, Next.js, Tailwind CSS

Mobile Development: Android Studio, Android SDK, Xcode (Apple)

Web Technologies / Scripting Languages: JavaScript, TypeScript, HTML, CSS, NodeJS, Bootstrap, AWS Identity and Access Management (IAM), Amazon Elastic Compute Cloud (Amazon EC2), Firebase, Google Cloud, Shopify Liquid

Database Management: SQL, NoSQL, Dynamo DB, Amazon S3

Software Analysis & QA Testing Skills: Agile Testing, Scrum Methodologies

Applications: Asana, Eclipse, Git, Github, Visual Studio, Amazon Web Services (AWS), Microsoft Azure

Software / Tools: Figma, Fliplet Studio, Illustrator, InDesign, Photoshop, Proto.io, Zendesk

Operating Systems: iOS, iPadOS, macOS

PROJECTS

SetterSocial

September 2024

Designer, Developer, Product Owner, Project Manager, QA Tester

- Purpose: Group academic project; Social networking web app developed with the intent to encourage students who meet on internet platforms to engage with each other through real life events.
- Technology: Agile, CSS, Figma, Firebase, Git, GitHub, Google Cloud, Google Workspace, JavaScript, npm, React, Scrum, Visual Studio Code

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December 2023

Designer and Developer

- Purpose: Personal website to display academic work and professional portfolio.
- Technology: GitHub, HTML, JavaScript, Next.js, Node.js, npm, React, Tailwind CSS, TypeScript, Vercel, Visual Studio Code

Gametime Stats

November 2023

Designer and Developer

- Purpose: Displays dynamic game and schedule data from NBA API. Delivered as a progressive web app (PWA) deployed to web and mobile (iOS).
- Technology: Capacitor, CSS, Firebase, GitHub, HTML, Ionic Frameworking, JavaScript, npm, React, React Native, REST API, Swift, TypeScript, Visual Studio Code, Xcode

PROFESSIONAL EXPERIENCE

Willkie Farr & Gallagher, LLP

Web Developer Intern (UI/UX)

September 2024 – Present

- Managed and resolved a daily average of 11 support tickets through Zendesk, ensuring timely and accurate assistance for internal users.
- Maintained media content across 4 channels, including internal and external applications, ensuring content relevancy.
- Iterated application design assets using Sketch, adhering to company branding guidelines and ensuring a cohesive visual identity.
- Collaborated with cross-functional teams to review and implement feedback for UI/UX updates and releases.

Willkie Farr & Gallagher, LLP

Web Developer Intern (Front End)

June 2024 – August 2024

- Facilitated updates and new releases to suite of over 30 internal tool applications and website interfaces using HTML, CSS, JavaScript, JQuery, AJAX, and XML.
- Leveraged knowledge of concepts and practice of responsive websites to produce interface layouts for 12 different user device profiles with Bootstrap, CSS media queries, and HTML.
- Traced and reported product QA issues through testing methods including black box and end-to-end for projects with a large base of over 1200 enrolled users.
- Arranged team projects within project tracking tools such as JIRA and Asana to ensure accuracy in communication and project updates amongst a team of 7 full-time developers.

LEADERSHIP

Pace University Seidenberg Innovation Awards, Student Speaker

April 2024

- Composed an address to the technology business and industry leaders that contribute to Pace University with the intent to acquire additional donors and support for the Seidenberg School of Computer Science and Information Systems.

Pace University President's Scholarship Reception, Keynote Speaker

March 2024

- Authored short remarks to the Pace Alumni and Donor community to celebrate the community of Pace students and demonstrate success as a long-term scholarship recipient at Pace University.

Pace University President's Scholarship Reception, Honoree

March 2023

- Selected by Pace University's President to be the reception's annual honoree, receiving recognition for having a relentless journey at Pace while presenting an exceptional academic and professional performance.

ACTIVITIES / VOLUNTEER WORK / ADDITIONAL TRAINING

Google Developers Groups (Google Campus), Member

September 2024 – December 2024

Nicolas Donofrio Leadership Program, Member

April 2023 – July 2023

Black Student Union, Member

January 2021 – December 2024

Nike, Inc., Nike Community Ambassador

March 2023 – July 2024

Pace eSports, Club Member

September 2020 – December 2024

African and Latino Men's Association (ALMA), Participant

September 2020 – December 2024

LGBTQA+ Center, Member

September 2020 – December 2024